

MS-60B+

MULTISTOMP



Quick Tour

Software and documents related to this product can be viewed on the following website.



zoomcorp.com/help/ms-60bplus

You must read the Usage and Safety Precautions before use.

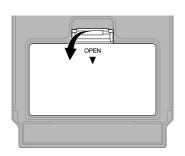
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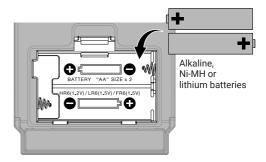
Copying or reprinting this manual in part or in whole without permission is prohibited.

You might need this manual in the future. Always keep it in a place where you can access it easily.

The contents of this manual and the specifications of the product could be changed without notice.

Installing batteries





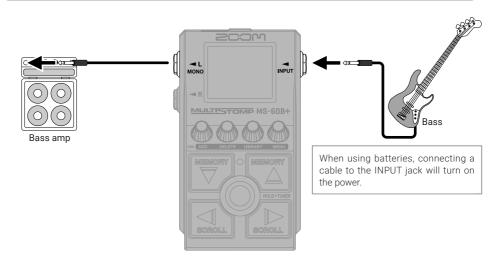
A dedicated AC adapter (ZOOM AD-16) or a commercially-available portable USB battery can also be used.

AC adapter (ZOOM AD-16)

Portable USB battery

Portable USB battery

Connecting equipment and turning the power on



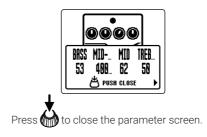
Turning effects on/off

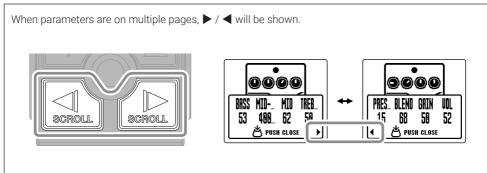




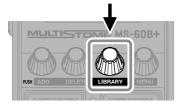
Adjusting effects



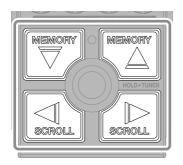




Replacing effects







Select



LIBRARY Screen



Confirm

The MS-60B+ can combine up to 6 effects, but the message below will appear if the processing power is exceeded. Change one of the effects to end this condition.



Adding effects





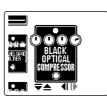


Select





Confirm



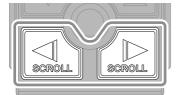
Select an effect from the library and create an original sound.

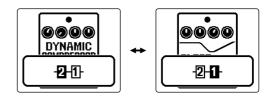
Up to 6 effects can be combined freely using the MS-60B+.

The following message will appear when trying to add an effect that would exceed the maximum combination limit. Delete one effect before adding another one.



Changing the effect position shown





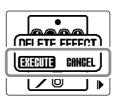
Deleting effects

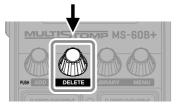






Select



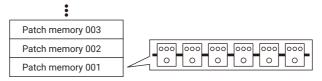


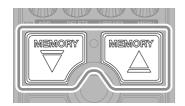
Execute



Switching patch memories

Patch memories store effect on/off states and parameter setting values. MS-60B+ effects are saved and recalled in units of patch memories. Up to 6 effects can be used in a single patch memory.

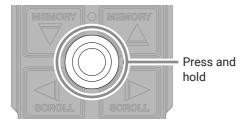


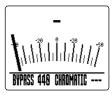


Use these to switch patch memories, enabling performance with various tones.



Using the tuner





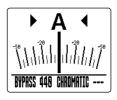
TUNER Screen

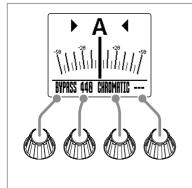
The tuner cannot be used when the selected effect has a special function assigned, for example, effects that are on only while the footswitch is being pressed.

- Play an open string and adjust its pitch to tune it
- The nearest note name and pitch detuning will be shown.



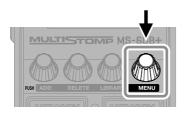
 \bullet $\blacktriangleright \blacktriangleleft$ will appear when the pitch is in tune.





Use to change tuner settings.				
C	Output sound	BYPASS / MUTE		
s	Standard pitch	430 Hz – 450 Hz		
Т	uner type	The desired tuner type can be selected.		
F	ilat tuning	All strings can be tuned flat from an ordinary tuning by 1 (b 1), 2 (b 2) or 3 (b 3) semitones.		

Using the MENU





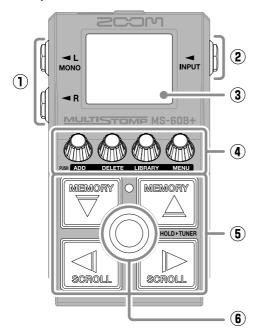
MENU Screen

BPM	The BPM, which is used for the tempo synchronization of delay time, for example, can be set separately for each patch memory.	PRE- SELECT	Turn the preselect function on/off.
MOVE EFFECT	Change the effect order.	LIBRARY SOUND	The output sound on the LIBRARY Screen (when changing effects) can be set to either just the selected effect or the entire patch memory.
PATCH NAME	Change the patch memory name.	USB MIDI CH	Set the channel used to receive USB MIDI.
R OUT POSITION	Change the position in the patch memory from which the R channel signal is output.	BATTERY Type	Set the type of batteries.
REVERT PATCH	This restores a changed patch memory to the state it was in immediately after selection or to its factory default settings.	BACKLIGHT -	Set the backlight brightness.
COPY PATCH	Copy a patch memory and save it in a different location.	CONTRAST	Adjust the display contrast.
NEW PATCH	Create a new patch memory.	ECO MODE	Turn the ECO mode on/off.
ERASE PATCH	Delete a patch memory.	FACTORY RESET	Restore the factory default settings.
OUTPUT VOLUME ()))	Adjust the overall volume.	VERSION	Check firmware versions.
AUTO SAVE	Turn the automatic saving function on/off.		Use a smartphone to scan a 2D code and access detailed documents related to the product.

See the Operation Manual for detailed information about all the functions.

Functions of parts

■ Top



1 Output jacks

Use this to connect a bass amp or another effect.

2 Input jack

Connect a bass here.

3 Display

This shows the selected patch memory and its effects, along with their parameter setting values, and other information.

4 Parameter knobs

Use these to adjust effect parameters and make various settings.

⑤ Direction buttons

Use these to select patch memories and effects, for example.

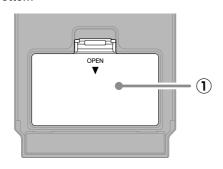
They can be operated by foot.

6 Footswitch

This turns the effect on/off.

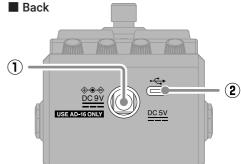
Press and hold this to switch to the tuner.

Bottom



1 Battery cover

Open this when installing or removing AA batteries.



1) DC 9V AC adapter connector

Connect the dedicated AC adapter (ZOOM AD-16) here.

2 USB (Type-C) port

Use this to connect to a computer or an iOS/iPadOS device. This supports operation on USB bus power.

Troubleshooting

The unit will not power on

- → Check the connections.
- → If using batteries, connect a cable to the INPUT jack.
- → If the ON/OFF indicator blinks and it will not start, update the firmware.

There is no sound or output is very quiet

- → Check the connections.
- → Adjust the levels of the effects.
- → Adjust the output volume.
- ightarrow Confirm that the tuner output setting is not "MUTE".

There is a lot of noise

- \rightarrow Confirm that nothing is wrong with the instrument cable.
- → Use a genuine AC adapter (ZOOM AD-16).

An effect cannot be selected

- → If the effect processing power is being exceeded, "PROCESS OVERFLOW" will appear on the display. When "PROCESS OVERFLOW" appears for an effect, it will be bypassed.
- → "MAX EFFECTS. DELETE ONE." will appear on the display when trying to add an effect that would exceed the maximum combination limit. Delete one effect before adding another one.

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The illustrations and display screens in this document could differ from the actual product.



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